

Player survey form for "Cheese and Crackers"

Your name (optional): Thomas

Unique ID #: 1

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. The game was easy to learn how to play.

1 2 3 4 **5**
Strongly Disagree Strongly Agree

2. The game was exciting to play.

1 2 3 4 **5**
Strongly Disagree Strongly Agree

3. The game gives some moment of tensions.

1 2 3 4 **5**
Strongly Disagree Strongly Agree

4. I find completing the game is difficult.

1 2 **3** 4 5
Strongly Disagree Strongly Agree

5. I find collecting the cheese (the one that opens the porta) is difficult.

1 2 3 **4** 5
Strongly Disagree Strongly Agree

6. I find collecting the crackers (3 in each level) is difficult.

1	2	3	4	5
Strongly Disagree				Strongly Agree

7. The game world is just perfect for the gameplay.

1	2	3	4	5
Strongly Disagree				Strongly Agree

8. I feel gameplay and the game world flows naturally (nothing is weird or does not make sense).

1	2	3	4	5
Strongly Disagree				Strongly Agree

9. I tend to collect every crackers in the game.

1	2	3	4	5
Strongly Disagree				Strongly Agree

10. The game world (the background and the settings) is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

11. The character is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

12. The game's concept and mechanic is interesting.

1	2	3	4	5
Strongly Disagree				Strongly Agree

Notes for Playtester 1

- Player seems a bit difficult to control the character
- Player finds it hard to make a jump in the level 3
- Player enjoys the game mechanic and flows
- Player attempt so hard to collect all the crackers before moving onto the next level
- Level 4 and 5 platforms are too difficult to jump over
- Several attempts to use the booster in level 4

PLAYTESTER 2

Player questionnaire

Your name (optional): Paul Unique ID # 2

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. I am an experienced video game player.

1

2

3

4

5

Strongly
Disagree

Strongly
agree

2. In a normal day, roughly how many hours do you spend playing video games?

2 Hours

3. I enjoy platformer games. (Some examples: n++, Donkey Kong, or Crazy Pants)

1

2

3

4

5

Strongly
Disagree

Strongly
agree

4. I enjoy side scroller games. (Some examples: Mario, limbo, sonic, etc.)

1

2

3

4

5

Strongly
Disagree

Strongly
agree

5. I enjoy playing games similar to Pokemon Go and Minecraft.

1

2

3

4

5

Strongly
Disagree

Strongly
agree

Thank you for your answers. Please tell the test conductor you are ready to continue.

Player survey form for “Cheese and Crackers”

Your name (optional): Paul

Unique ID #: 2

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. The game was easy to learn how to play.

1 2 3 4 **5**
Strongly Strongly
Disagree Agree

2. The game was exciting to play.

1 2 3 **4** 5
Strongly Strongly
Disagree Agree

3. The game gives some moment of tensions.

1 2 3 **4** 5
Strongly Strongly
Disagree Agree

4. I find completing the game is difficult.

1 2 3 4 **5**
Strongly Strongly
Disagree Agree

5. I find collecting the cheese (the one that opens the porta) is difficult.

1 2 3 **4** 5
Strongly Strongly
Disagree Agree

6. I find collecting the crackers (3 in each level) is difficult.

1	2	3	4	5
Strongly Disagree				Strongly Agree

7. The game world is just perfect for the gameplay.

1	2	3	4	5
Strongly Disagree				Strongly Agree

8. I feel gameplay and the game world flows naturally (nothing is weird or does not make sense).

1	2	3	4	5
Strongly Disagree				Strongly Agree

9. I tend to collect every crackers in the game.

1	2	3	4	5
Strongly Disagree				Strongly Agree

10. The game world (the background and the settings) is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

11. The character is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

12. The game's concept and mechanic is interesting.

1	2	3	4	5
Strongly Disagree				Strongly Agree

Notes

- The player does not like platformer type of games
- The player did not see the teleporter in level 2
- The player does not possess a full control skills with this game
- Player finds it hard to make a jump in the level 3
- Player feels the game flows naturally
- Player attempt to collect all the crackers before moving onto the next level
- Level 4 and 5 platforms are too difficult to jump over
- So many attempts to jump over the booster in level 4
- Did not recognise if the lamp in level 4 is a platform

PLAYTESTER 3

Player questionnaire

Your name (optional): Alex Unique ID #: 03

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. I am an experienced video game player.

1 2 3 4 5

Strongly
Disagree

Strongly
agree

2. In a normal day, roughly how many hours do you spend playing video games?

4 Hours

3. I enjoy platformer games. (Some examples: n++, Donkey Kong, or Crazy Pants)

1 2 3 4 5

Strongly
Disagree

Strongly
agree

4. I enjoy side scroller games. (Some examples: Mario, Limbo, sonic, etc.)

1 2 3 4 5

Strongly
Disagree

Strongly
agree

5. I enjoy playing games similar to Pokemon Go and Minecraft.

1 2 3 4 5

Strongly
Disagree

Strongly
agree

Thank you for your answers. Please tell the test conductor you are ready to continue.

Player survey form for "Cheese and Crackers"

Your name (optional): Alex

Unique ID #: _03

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. The game was easy to learn how to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

2. The game was exciting to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

3. The game gives some moment of tensions.

1 2 3 4 5
Strongly Strongly
Disagree Agree

4. I find completing the game is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

5. I find collecting the cheese (the one that opens the portal) is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

6. I find collecting the crackers (3 in each level) is difficult.

1	2	3	4	5
Strongly Disagree				Strongly Agree

7. The game world is just perfect for the gameplay.

1	2	3	4	5
Strongly Disagree				Strongly Agree

8. I feel gameplay and the game world flows naturally (nothing is weird or does not make sense).

1	2	3	4	5
Strongly Disagree				Strongly Agree

9. I tend to collect every crackers in the game.

1	2	3	4	5
Strongly Disagree				Strongly Agree

10. The game world (the background and the settings) is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

11. The character is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

12. The game's concept and mechanic is interesting.

1	2	3	4	5
Strongly Disagree				Strongly Agree

Notes

- Player finds it difficult to perform wall jumping
- Player is not familiar with space bar jump
- Player is not aware of the teleporter in level 2
- Player enjoys the game mechanic and flows
- Player attempt so hard to collect all the crackers before moving onto the next level
- Level 4 and 5 platforms are too difficult to jump over
- Several attempts to use the booster in level 4
- Player did not recognise the lamp in the level 4 as a platform

Player survey form for "Cheese and Crackers"

Your name (optional): Albert Makmur Unique ID #: 04

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. The game was easy to learn how to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

2. The game was exciting to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

3. The game gives some moment of tensions.

1 2 3 4 5
Strongly Strongly
Disagree Agree

4. I find completing the game is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

5. I find collecting the cheese (the one that opens the porta) is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

6. I find collecting the crackers (3 in each level) is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

7. The game world is just perfect for the gameplay.

1 2 3 4 5
Strongly Strongly
Disagree Agree

8. I feel gameplay and the game world flows naturally (nothing is weird or does not make sense).

1 2 3 4 5
Strongly Strongly
Disagree Agree

9. I tend to collect every crackers in the game.

1 2 3 4 5
Strongly Strongly
Disagree Agree

10. The game world (the background and the settings) is enjoyable to look at.

1 2 3 4 5
Strongly Strongly
Disagree Agree

11. The character is enjoyable to look at.

1 2 3 4 5
Strongly Strongly
Disagree Agree

12. The game's concept and mechanic is interesting.

1 2 3 4 5
Strongly Strongly
Disagree Agree

Notes

- Player didn't know about wall jumping at the first time
- Player tends to collect every crackers
- Player were a bit confused about what to do next after collecting the cheese in level 2
- Player enjoys the game mechanic and flows
- Many jump attempts on level 3
- Player perceived the mouse trap as a booster
- Level 4 and 5 platforms are too difficult to jump over
- Several attempts to use the booster in level 4
- Level 4 platforms were a bit disguised with the background

PLAYTESTER 5

Player questionnaire

Your name (optional): John Unique ID # 5

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. I am an experienced video game player.

1

2

3

4

5

Strongly
Disagree

Strongly
agree

2. In a normal day, roughly how many hours do you spend playing video games?

2 Hours

3. I enjoy platformer games. (Some examples: n++, Donkey Kong, or Crazy Pants)

1

2

3

4

5

Strongly
Disagree

Strongly
agree

4. I enjoy side scroller games. (Some examples: Mario, limbo, sonic, etc.)

1

2

3

4

5

Strongly
Disagree

Strongly
agree

5. I enjoy playing games similar to Pokemon Go and Minecraft.

1

2

3

4

5

Strongly
Disagree

Strongly
agree

Thank you for your answers. Please tell the test conductor you are ready to continue.

Player survey form for “Cheese and Crackers”

Your name (optional): John Unique ID #: 05

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. The game was easy to learn how to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

2. The game was exciting to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

3. The game gives some moment of tensions.

1 2 3 4 5
Strongly Strongly
Disagree Agree

4. I find completing the game is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

5. I find collecting the cheese (the one that opens the portal) is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

6. I find collecting the crackers (3 in each level) is difficult.

1	2	3	4	5
Strongly Disagree				Strongly Agree

7. The game world is just perfect for the gameplay.

1	2	3	4	5
Strongly Disagree				Strongly Agree

8. I feel gameplay and the game world flows naturally (nothing is weird or does not make sense).

1	2	3	4	5
Strongly Disagree				Strongly Agree

9. I tend to collect every crackers in the game.

1	2	3	4	5
Strongly Disagree				Strongly Agree

10. The game world (the background and the settings) is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

11. The character is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

12. The game's concept and mechanic is interesting.

1	2	3	4	5
Strongly Disagree				Strongly Agree

Notes

- Player seems a bit difficult to control the character
- Player finds it difficult to perform wall jumping
- Several attempts to use the booster in level 4
- Player finds it hard to make a jump in the level 3
- Player did not recognise the portal in level 2 after collecting the cheese
- Player enjoys the game mechanic and flows
- Player tend to collect crackers before moving onto the next level
- Level 5 platforms are too difficult to jump over
- Used the mousetrap knocked back in level 5 to jump to the cheese platform

PLAYTESTER 6

Player questionnaire

Your name (optional): Bryan Unique ID # 6

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. I am an experienced video game player.

1

2

3

4

5

Strongly
Disagree

Strongly
agree

2. In a normal day, roughly how many hours do you spend playing video games?

2 Hours

3. I enjoy platformer games. (Some examples: n++, Donkey Kong, or Crazy Pants)

1

2

3

4

5

Strongly
Disagree

Strongly
agree

4. I enjoy side scroller games. (Some examples: Mario, limbo, sonic, etc.)

1

2

3

4

5

Strongly
Disagree

Strongly
agree

5. I enjoy playing games similar to Pokemon Go and Minecraft.

1

2

3

4

5

Strongly
Disagree

Strongly
agree

Thank you for your answers. Please tell the test conductor you are ready to continue.

Player survey form for “Cheese and Crackers”

Your name (optional): Bryan Unique ID #: 05

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. The game was easy to learn how to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

2. The game was exciting to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

3. The game gives some moment of tensions.

1 2 3 4 5
Strongly Strongly
Disagree Agree

4. I find completing the game is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

5. I find collecting the cheese (the one that opens the porta) is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

Notes

- Player spent much more time to complete the level compared to experts
- Player spent time to understand the controls of the game
- Player finds it difficult to perform wall jumping
- Player did not have idea of how to get into places
- Player just repeatedly jumped
- Player did not recognise the portal in level 2 after collecting the cheese
- Player felt the game world is appealing
- Player tend to collect crackers before moving onto the next level
- Level 3, 4, and 5 platforms are too difficult to jump over
- Player felt exciting and tensions

PLAYTESTER 7

Player questionnaire

Your name (optional): Owen Unique ID # 7

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. I am an experienced video game player.

1

2

3

4

5

Strongly
Disagree

Strongly
agree

2. In a normal day, roughly how many hours do you spend playing video games?

2 Hours

3. I enjoy platformer games. (Some examples: n++, Donkey Kong, or Crazy Pants)

1

2

3

4

5

Strongly
Disagree

Strongly
agree

4. I enjoy side scroller games. (Some examples: Mario, limbo, sonic, etc.)

1

2

3

4

5

Strongly
Disagree

Strongly
agree

5. I enjoy playing games similar to Pokemon Go and Minecraft.

1

2

3

4

5

Strongly
Disagree

Strongly
agree

Thank you for your answers. Please tell the test conductor you are ready to continue.

Player survey form for “Cheese and Crackers”

Your name (optional): Owen Unique ID #: 07

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. The game was easy to learn how to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

2. The game was exciting to play.

1 2 3 4 5
Strongly Strongly
Disagree Agree

3. The game gives some moment of tensions.

1 2 3 4 5
Strongly Strongly
Disagree Agree

4. I find completing the game is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

5. I find collecting the cheese (the one that opens the portal) is difficult.

1 2 3 4 5
Strongly Strongly
Disagree Agree

6. I find collecting the crackers (3 in each level) is difficult.

1	2	3	4	5
Strongly Disagree				Strongly Agree

7. The game world is just perfect for the gameplay.

1	2	3	4	5
Strongly Disagree				Strongly Agree

8. I feel gameplay and the game world flows naturally (nothing is weird or does not make sense).

1	2	3	4	5
Strongly Disagree				Strongly Agree

9. I tend to collect every crackers in the game.

1	2	3	4	5
Strongly Disagree				Strongly Agree

10. The game world (the background and the settings) is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

11. The character is enjoyable to look at.

1	2	3	4	5
Strongly Disagree				Strongly Agree

12. The game's concept and mechanic is interesting.

1	2	3	4	5
Strongly Disagree				Strongly Agree

Notes

- Player spent much more time to complete the level compared to experts
- Player did not know where to jump to
- Player spent time to understand the controls of the game
- Player finds it difficult to perform wall jumping
- Player just repeatedly jumped
- Player did not recognise the portal in level 2 after collecting the cheese
- Player felt the game world is appealing
- Player tend to collect crackers before moving onto the next level
- Level 2, 3, 4, and 5 platforms are too difficult to jump over
- Player felt exciting and tensions